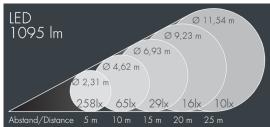
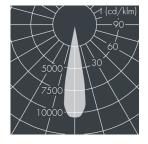


Nightspot B Gobo Projector

8 987 044 549 55 W, 1680 lm, 6500 K cold white, 85 mm focal length 22°







Customized solutions and modifications are possible: Special RAL, DB or NCS colours as polyester powder coat, luminaires in 2700 K and other colour temperatures and versions for high ambient temperature.

Specification text

housing made of extruded aluminum and corrosion-resistant die-cast aluminum AlSi 12, polyester powder coated by high-quality and UV-stabilized coating process, Colour: black RAL 7021, all exterior parts are stainless steel, tempered safety glass, anti-reflective coating from 1 side, silicon gasket, closure with 4 stainless steel screws, powder coated aluminum mounting bracket with tilt scale: 2 drilled holes \varnothing 9 mm, spacing 70 mm, 1 centre hole \varnothing 22 mm, tilt range: 105°, cable gland: M20, connecting terminal: 3 pole, focusable projection lens for precise light control and sharp-edged image projections, integral driver (AC/DC), CRI > 70, service life L70/B > 50.000 h, Beam angle (FWHM): 22°, luminous flux: 1680 lm, wattage: 55 W, delivered lumens 31 lm/W, protection type IP67, protection class II, impact resistance IKo8, windage area 0,085 m², dimensions: Ø 240 mm, width 425 mm, weight 8.1 kg

The modular luminaire design makes the replacement of components possible. The product meets the demands of the applicable EU guidelines and product safety regulations and bears the CE mark.



IP67 IK08

Specification

Wattage 55 W Delivered lumens 31 lm/W Light source LED 6500 K Color Rendering Index CRI > 70 Lifetime ta 25° C L70/B > 50.000 h Control gear on / off Input voltage AC 220 - 240 V 2 kV L/N | 4 kV L/PE Voltage protection Luminaires per B16A / C16A 23/39

Beam angle (FWHM)

22°

Housing colour

Power supply cable

Protection type

Protection class

Black RAL 7021

Ø 8 – 15 mm

II

Protection class II
Impact resistance IK08
Windage area 0,085m²

Dimensions Ø 240 mm, width 425 mm

Weight 8,10 kg
Max. ambient temperature ta 35°